Museum-University Partnerships

Durposeful partnerships

Purposeful partnerships

PDF FOR PRINT OUT

- This document has been designed for single-sided printing.
- For best results print out at 100% on to an A3 sheet and cut out the cards.
- Alternatively print on to an A4 sheet with edge to edge printing.
- There are 80 cards in total.





PURPOSE PURPOSE PURPOSE PURPOSE To make a To To difference To improve democratise have what we do to me fun knowledge personally Museum Museum Museum Museum **PURPOSE PURPOSE PURPOSE PURPOSE** To access To make a people who To encourage To access difference to can help with expertise participation the public my work Museum Museum Museum Museum

PURPOSE

To encourage

a deeper

level of

participation

by publics

PURPOSE PURPOSE

To improve our knowledge base e.g. collections; audiences

Audience development



Museum

Museum

PURPOSE

PURPOSE

PURPOSE

To access

resources e.g.

equipment;

collections

PURPOSE

To make better

use of our

resources e.g.

collections;

To create a tangible outcome e.g. publication, exhibition, film etc.

Museum



To access new audiences



knowledge etc.



Museum

Museum

Museum

Museum



PURPOSE PURPOSE PURPOSE PURPOSE To help To learn To have an To influence make the something how we impact work I do do things on society new sustainable University University University University **PURPOSE PURPOSE PURPOSE PURPOSE** To engage with new To access To create To grow my new ideas network new spaces audiences University University University University

PURPOSE PURPOSE PURPOSE PURPOSE To make a To To difference To improve democratise have what we do to me fun knowledge personally University University University University **PURPOSE PURPOSE PURPOSE PURPOSE** To access To make a To access people who To encourage difference to can help with expertise participation the public my work University University University University

PURPOSE

PURPOSE

PURPOSE

To share my knowledge and experience

To encourage a deeper level of participation by publics

To improve our knowledge base e.g. collections; audiences

Audience development





PURPOSE





PURPOSE

new

PURPOSE

PURPOSE

To create a tangible outcome e.g. publication, exhibition, film etc.



To access audiences



To access resources e.g. equipment; collections etc.



To make better use of our resources e.g. collections; knowledge



PURPOSE

PURPOSE

PURPOSE

To provide a better experience for publics

To help publics understand the value of work

To access new funding or income streams

To have our work underpinned by research





University



PURPOSE

PURPOSE

PURPOSE

PURPOSE

To access cutting edge research or new knowledge

University

University

To help with business innovation

To improve our skills

University

Continuing **Professional Development** for staff and students



